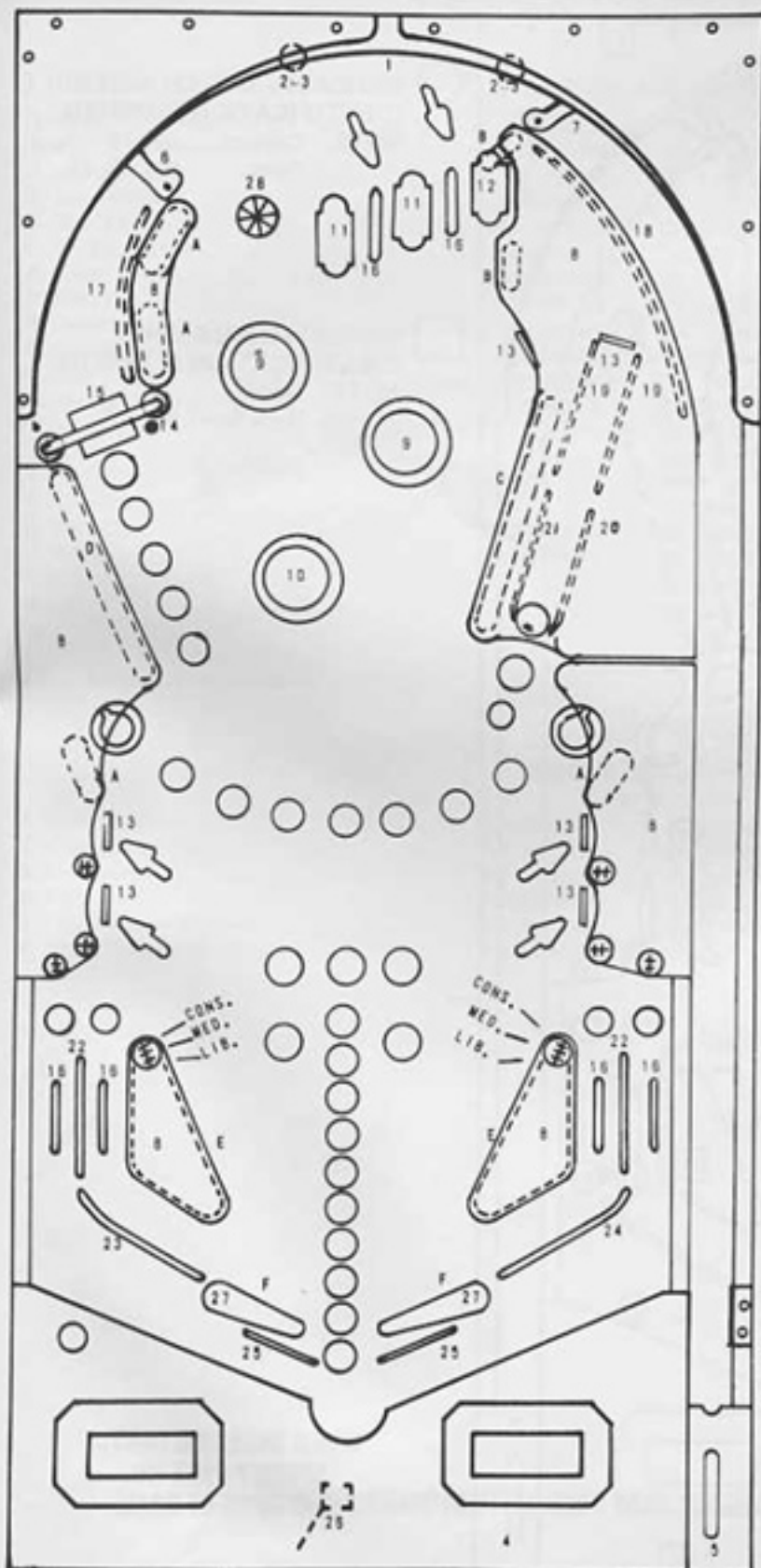




BACK GLASS
G-408-27

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME

LOST WORLD



RUBBER PARTS

Dimensions are inside diameters. Numbers in parentheses indicate quantity used, if in excess of one.

A. R-521-1	1" Dia.	(4)
B. R-521	3/4" Dia.	(2)
C. R-521-6	3-1/2" Dia.	(1)
D. R-521-5	3" Dia.	(1)
E. R-521-4	2-1/2" Dia.	(2)
F. R-406-3	Flipper	(2)
G. R-243	5/16" Dia.	(14)

PANEL TOP PARTS

1. Arch Rail	M-1774
2. Rail Post (2)	C-907
3. Rail Post Cap (2)	C-908
4. Bottom Arch	P-5871-59
5. Shooter Gauge	P-6359-25
6. Ball Gate (L)	A-1475-10
7. Ball Gate (R)	A-1475-9
8. Screened Plastics	A-2890-130
9. Thumper Cap (2)	A-3713-38
10. Thumper Cap	A-3713-39
11. Plastic Guide (2)	C-935-1
12. Plastic Guide	C-936-1
13. Target Ass'y. (Red) (6)	ASE-2911-3
14. Minipost & Rubber	ASE-2836-1
15. Spinner Gate Ass'y.	ASE-2250-50
16. R.O. Wire & Bracket (6)	ASE-2806
17. Ball Guide	M-121-69
18. Ball Guide	M-121-70
19. Ball Guide (2)	M-121-30
20. Ball Guide	M-121-71
21. Ball Guide	M-121-72
22. Ball Guide (2)	M-121-18
23. Ball Guide	M-121-43
24. Ball Guide	M-121-44
25. Buffer Wire (2)	M-121-53
26. Outhole Wire Ass'y.	ASE-2806-21
27. Flipper & Shaft Ass'y. (2)	ASE-2214-24
28. Rollover Button	C-900

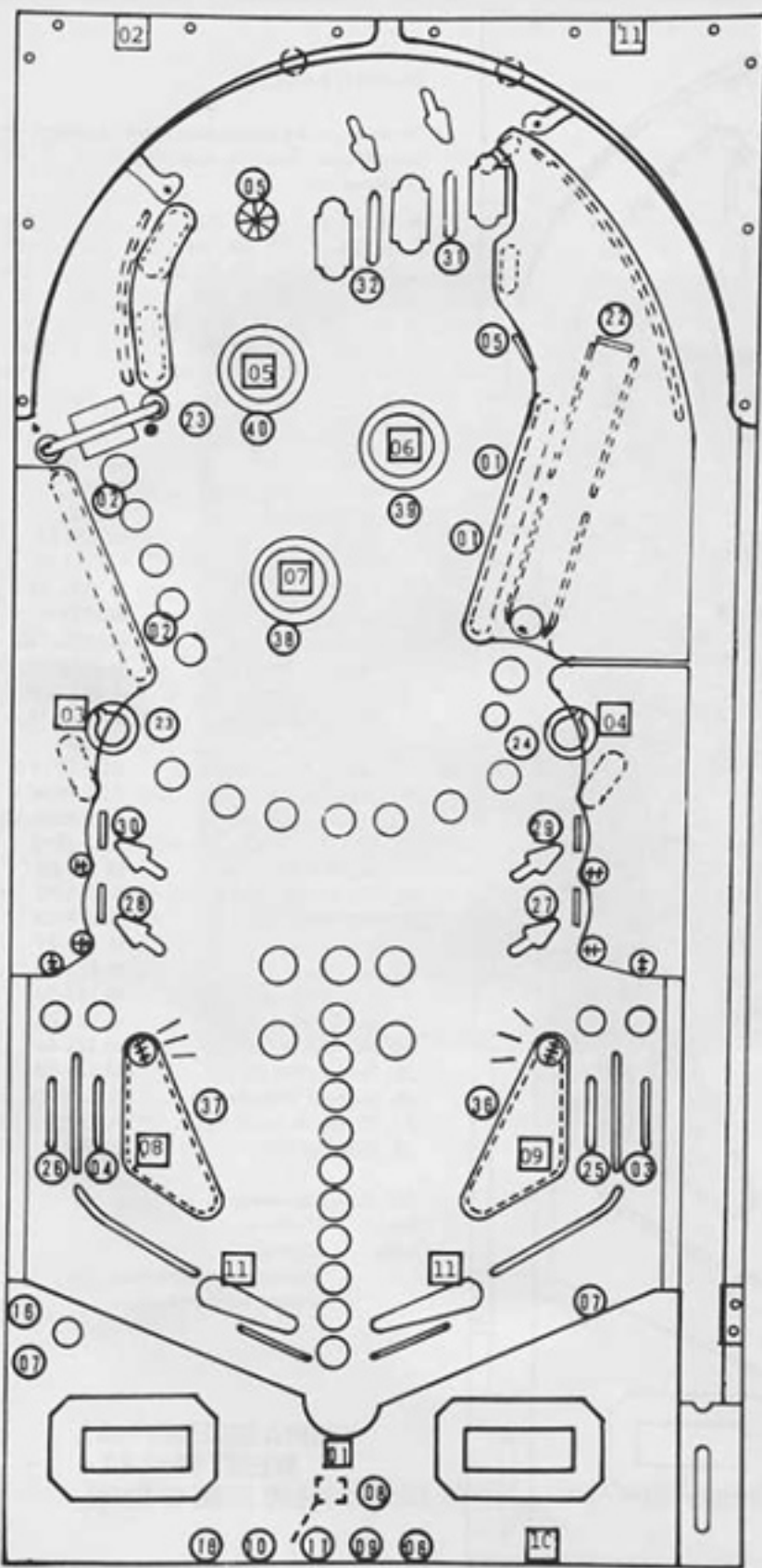
CONS. — Conservative

MED. — Medium

LIB. — Liberal

Indicates movable posts for scoring adjustments.

**WHEN ORDERING PART,
SPECIFY PART NO.
AND NAME OF GAME**



○ INDICATES SWITCH ASSEMBLY IDENTIFICATION NUMBERS.
 NOTE: Cabinet: 07, 16
 Door: 06, 09, 10, 11, 16

□ INDICATES SOLENOID IDENTIFICATION NUMBERS
 NOTE: Door: 10
 Back Box: 02, 11

**WHEN ORDERING PART,
 SPECIFY PART NO.
 AND NAME OF GAME**

LOST WORLD

○ SWITCH ASSEMBLIES

1. 10 Pt. Right Rebound (2)	AS-2911-4	21.	
2. 20 Pt. Left Rebound (2)	AS-2911-4	22. Dragon's Den Target	AS-2911-3
3. Right Outlane	AS-2911-9	23. Left Saucer	AS-2911-22
4. Left Outlane	AS-2911-9	24. Right Saucer	AS-2911-22
5. Top R.O. Button	AS-2911-10	25. Right Flipper Feeder Lane	AS-2911-9
Rt. Top Target	AS-2911-3	26. Left Flipper Feeder Lane	AS-2911-11
6. Credit Button	ASW-A10-46	27. "F" Target	AS-2911-3
7. Tilt (3)	AS-2911-2	28. "E" Target	AS-2911-3
8. Outhole	AS-2911-7	29. "D" Target	AS-2911-3
9. Coin III (Right)	AS-2744-9	30. "C" Target	AS-2911-3
10. Coin I (Left)	AS-2744-9	31. "B" Rollover	AS-2911-9
11. Coin II (Middle)	AS-2744-9	32. "A" Rollover	AS-2911-9
12.		33.	
13.		34.	
14.		35.	
15.		36. Right Slingshot	AS-2911-23
16. Slam (2)	ASW-A20-32	37. Left Slingshot	AS-2911-23
17. Spinner	AS-2911-11	38. Bottom Thumper-Bumper	AS-2911-1
18.		39. Right Thumper-Bumper	AS-2911-1
19.		40. Left Thumper-Bumper	AS-2911-1
20.			

Note: AS-2911-4 (3) not shown.

□ SOLENOID ASSEMBLIES

1. Outhole Kicker	AR-26-1200	7. Bottom Thumper-Bumper	AN-26-1200
2. Knocker	AR-26-1200	8. Left Slingshot	AN-26-1200
3. Left Saucer	AO-27-1300	9. Right Slingshot	AN-26-1200
4. Right Saucer	AO-27-1300	10. Coin Lockout Door	FO-36-7000
5. Left Thumper-Bumper	AN-26-1200	11. K1 Relay (Flipper Enable)	AQ-25-500/34-4500
6. Right Thumper-Bumper	AN-26-1200		

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME