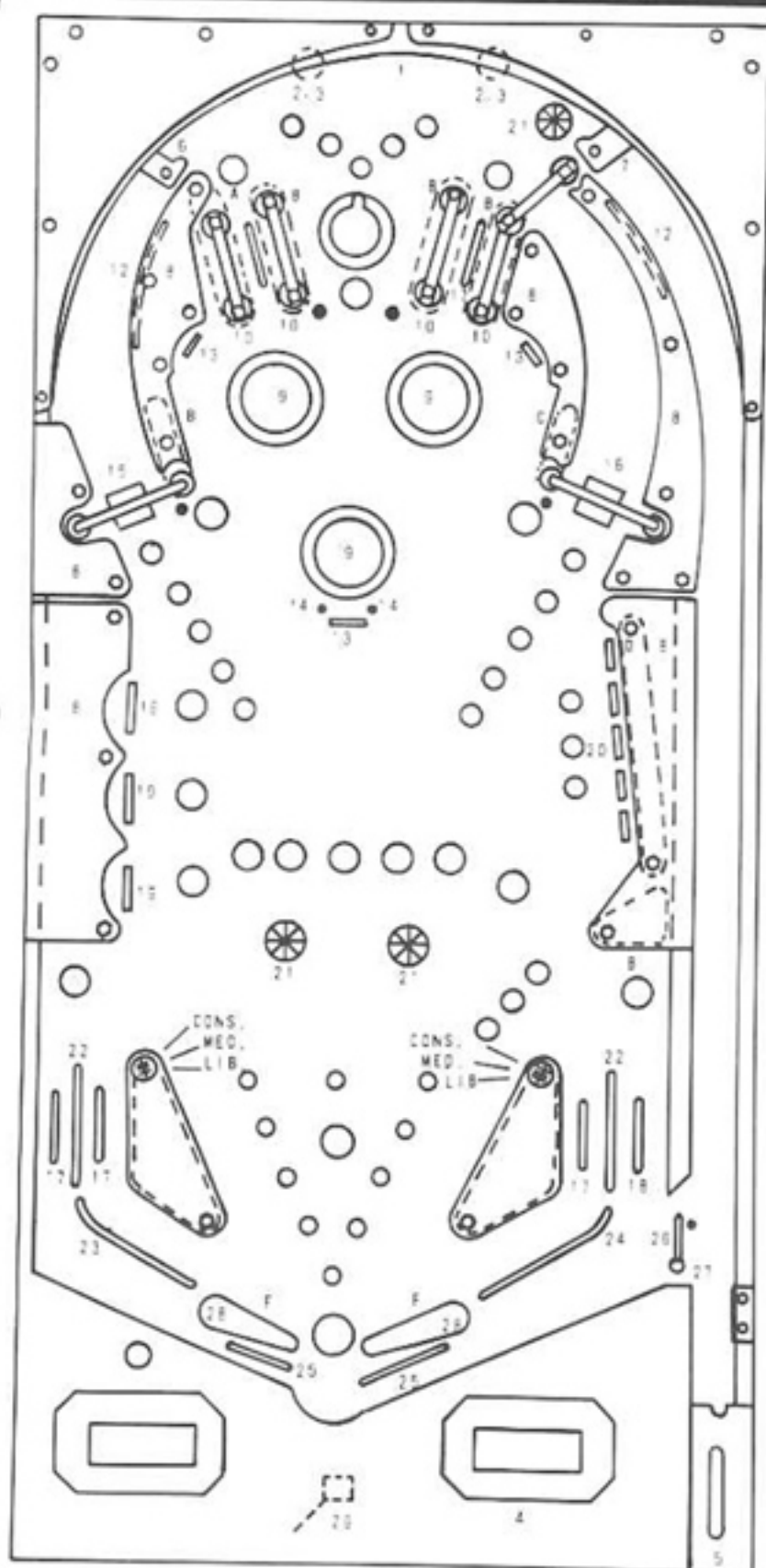




BACK GLASS
G-408-32

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME

MILLION DOLLAR MAN



RUBBER PARTS

Dimensions are inside diameters. Numbers in parentheses indicate quantity used, if in excess of one.

A. R-521-3	2" Dia.	(1)
B. R-521-2	1-1/2" Dia.	(5)
C. R-521-1	1" Dia.	(1)
D. R-521-5	3" Dia.	(2)
E. R-521-4	2-1/2" Dia.	(2)
F. R-406-3	Flipper	(2)
G. R-243	5/16" Dia.	(12)

PANEL TOP PARTS

1. Arch Rail	M-1774
2. Rail Post (2)	C-907
3. Rail Post Cap (2)	C-908
4. Bottom Arch	P-5871-56
5. Shooter Gauge	P-6359-22
6. Ball Gate (L)	A-1475-10
7. Ball Gate (R)	A-1475-9
8. Screened Plastics (Set)	M-1330-151
9. Thumper Cap	A-3713-43
10. Plate (4)	P-5899-8
11. Ball Gate	ASE-2250-46
12. Ball Guide (2)	M-121-62
13. Target Ass'y. (Red) (3)	ASE-2911-3
14. Minipost & Rubber (6)	ASE-2836-1
15. Spinner Gate Ass'y. (L)	ASE-2250-35
16. Spinner Gate Ass'y. (R)	ASE-2250-34
17. R.O. Wire & Bracket (5)	ASE-2806
18. R.O. Wire & Bracket	ASE-2806-3
19. Large Target Ass'y. (3)	ASE-2911-19
20. Drop Target Ass'y.	ASE-2795-57
21. Rollover Button (3)	C-900
22. Ball Guide (2)	M-121-47
23. Ball Guide	M-121-43
24. Ball Guide	M-121-44
25. Buffer Wire	M-121-53
26. Channel Gate Wire	M-1335-1
27. Push Nut Fastener	M-1314-1
28. Flipper & Shaft Ass'y. (2)	ASE-2214-24
29. Outhole Wire Ass'y.	ASE-2806-21

CONS. — Conservative

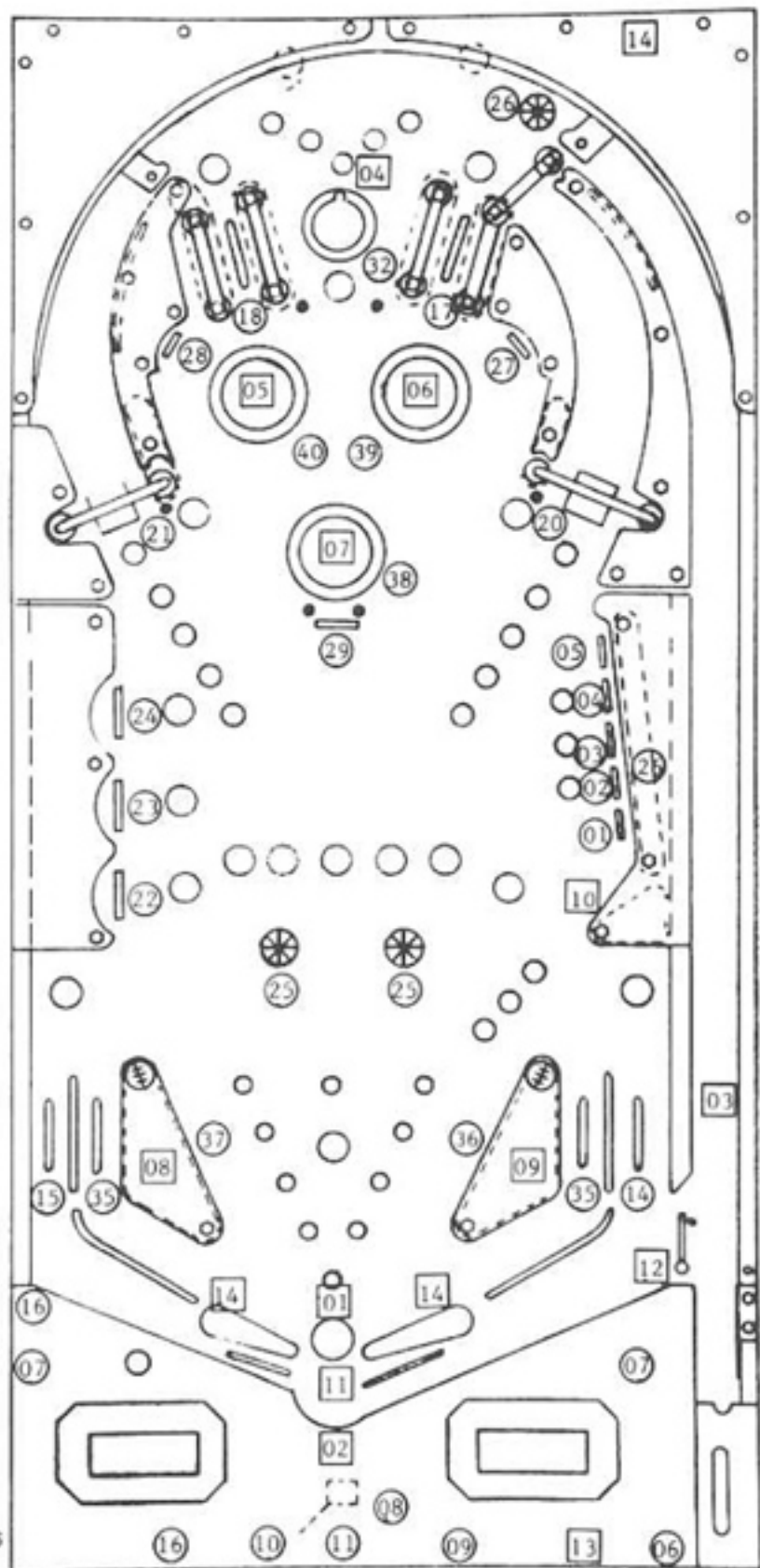
MED. — Medium

LIB. — Liberal

Indicates movable posts for scoring adjustments.

**WHEN ORDERING PART,
SPECIFY PART NO.
AND NAME OF GAME**

SIX



○ INDICATES SWITCH ASSEMBLY IDENTIFICATION NUMBERS.

NOTE: Cabinet: 07, 16
Door: 06, 09, 10
11, 16

□ INDICATES SOLENOID IDENTIFICATION NUMBERS.

NOTE: Door: 13
Backbox: 14
Cabinet: 03

WHEN ORDERING PART,
SPECIFY PART NO.
AND NAME OF GAME

MILLION DOLLAR MAN

SWITCH ASSEMBLIES

1. Drop Target E (Bottom)	AS-2911-24	21. Spinner (Left)	AS-2911-11
2. Drop Target D	AS-2911-24	22. Left Bottom Target	AS-2911-19
3. Drop Target C	AS-2911-24	23. Left Middle Target	AS-2911-19
4. Drop Target B	AS-2911-24	24. Left Top Target	AS-2911-19
5. Drop Target A (Top)	AS-2911-24	25. Down Post R.O. Button (2)	AS-2911-25
6. Credit Button	ASW-A10-46	26. Drop Tar. Reb.	AS-2911-12
7. Tilt (3)	AS-2911-2	Top R.O. But.	AS-2911-25
8. Outhole	AS-2911-7	27. Top Right Target	AS-2911-3
9. Coin III (Rt.)	AS-2744-9	28. Top Left Target	AS-2911-3
10. Coin I (Left)	AS-2744-9	29. Center Target	AS-2911-3
11. Coin II (Middle)	AS-2744-9	30.	
12.		31.	
13.		32. Saucer	AS-2911-22
14. Right Outlane	AS-2911-9	33.	
15. Left Outlane	AS-2911-9	34.	
16. Slam (2)	ASW-A20-32	35. L & R Flip/Feed Lane	AS-2911-9
17. Top Right Lane	AS-2911-9	36. Right Slingshot	AS-2911-4
18. Top Left Lane	AS-2911-9	37. Left Slingshot	AS-2911-4
19.		38. Bottom Thumper Bumper	AS-2911-1
20. Spinner Right	AS-2911-11	39. Right Thumper Bumper	AS-2911-1
		40. Left Thumper Bumper	AS-2911-1

SOLENOID ASSEMBLIES

1. Post Up	GA-36-2000	8. Left Slingshot	AN-26-1200
2. Outhole Kicker	AN-26-1200	9. Right Slingshot	AN-26-1200
3. Knocker	AR-26-1200	10. Drop Target	NO-26-1900
4. Saucer	AO-27-1300	11. Post Down	AN-26-1200
5. Left Thumper-Bumper	AN-26-1200	12. Gate	GA-34-4000
6. Right Thumper-Bumper	AN-26-1200	13. Coin Lockout Door	FO-36-7000
7. Bottom Thumper-Bumper	AN-26-1200	14. K1 Relay (Flipper Enable)	AQ-25-500/34-4500

WHEN ORDERING PART, SPECIFY PART NO. AND NAME OF GAME